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Regional Scope Document

FASHION DESIGN (Secondary) 2009

DURATION: 6.5 hours (1/2 hour for lunch)

Purpose of the Challenge:

- Provide fashion design students with an opportunity to apply their technical skills and creativity in the development of a marketable garment for the fashion industry.
- Recognize outstanding students for their excellence in apparel application and technology.
- Assess the contestants' ability to perform certain tasks in the field of apparel design.

Skills & Knowledge to be tested:

The contest focuses on practical work. Theoretical knowledge is limited to that necessary to carry out the practical work.

Specific Requirements:

Prior to competition, each contestant will be required to:

- Bring to the competition a fashion illustration (croquis) of your design.
- Make a technical drawing of the intended design (please download croquis from website)

On the day of the competition, each contestant will be required to:

- Design and create a pattern for a skirt from a basic block (basic pattern) supplied, suitable for a junior contemporary market.
- Provide a brief description of your design process
- Cut and assemble the garment from the pattern you designed using the provided materials.
- Show your completed garment on the hanger provided with your technical sketches

Notes:

- Students will be provided with a length of woven fabric at the test site. The committee will try to provide a swatch of the selected fabric to the participants, a reasonable amount of time before the competition date.
- Basic skirt blocks (basic pattern) will be supplied in a standard sample size for the design process.
- No commercial design appliqués will be permitted.
- All work must be done on site; this includes technical sketch and all patterns.
- All work must be done on site; this includes technical sketches and all pattern pieces

Equipment / Tools / Materials

Supplied by Committee

- Sewing machines
- Sergers (to be shared)
- Irons and ironing boards (to be shared).
- Length of fabric, notions (thread, zippers, buttons, interfacing)
- Basic skirt blocks (basic patterns) in standard sample size.
- Pattern drafting and sketching paper.
- Garment hangers.

Supplied by Contestant

- Students will be required to supply their own equipment and supplies needed to construct the garment (i.e. press cloth, special pressing equipment, tape measure, pins, scissors for fabric & paper, marking equipment, seam ripper and etc.)
- Pattern drafting and sketching supplies in addition to those supplied (transparent tape, rulers, pencils, felts and erasers, tracing paper and etc.)

NO REFERENCE BOOKS, NOTES AND/OR INSTRUCTIONS OF ANY OTHER KIND CAN BE USED DURING COMPETITION.

ALL DRAFTING WORK MUST BE DONE ON THE SLOPER AND DRAFTING PAPER PROVIDED. ALL WORKING PATTERNS AND FINISHED PATTERNS MUST BE SUBMITTED.

Judging / Distribution of Marks:

5% Technical sketches

10% Creativity of design

30% Pattern development / construction

45% Assembly and techniques used in the construction of the garment

10% General aspects

100%

Technical Committee Members:

Nina Ho BC Technical Chair, National Committee nho@vsb.bc.ca
Catherine Lee – Industry – Mac & Jac – Technical Designer

*** Competitors need to arrive 15 – 30 minutes before the starting time for a brief orientation and setup.**

2009 REGIONAL skills competition – competitors Package

PROJECT: A skirt for the junior contemporary market (**17-24 years old**) for school or work for spring and summer 2009.

SKIRT REQUIREMENTS: waistband, functional and/or design lines and seams; pleats and/or tucks; at least 2 functional pockets; zipper closure using a regular zipper. (Elements will be evaluated according to degree of difficulty in drafting and construction, as well as the quality of the drafting and construction).

SPECIFIC REQUIREMENTS

Prior to competition, each contestant will be required to:

- Bring to the competition a fashion illustration in colour (croquis) of your design.
 - Both front and back must be clearly indicated.
 - The croquis is to be presented on 14”x17” foam core board.
 - No excess embellishments and/or 3D designs allowed.
 - This will not be evaluated, but **must** be present to indicate the garment that is being produced; however, marks will be deducted when it is not available.
 - The fashion illustrations provide the judges with visuals of what the finished garment is supposed to look like.
- Make a technical drawing of the intended design (please download croquis from website)
 - Using the croquis provided on the internet
 - Both front and back with all construction details clearly indicated in fine black pen.

On the day of the competition, each contestant will be required to:

- Make a technical drawing of the intended design
- Using your **skirt** design create a pattern for **it** from a basic block (basic pattern) supplied, suitable for a junior contemporary market.
- Provide a brief description of your design process – i.e. Bust and front waist darts converted into princess seam.
- Basic skirt criteria: zipper closure, waist treatment – waistband, finished hem, functional and/or design lines and seams and **NO LINING**
- Specific skirt criteria: pleats and/or tucks, at least two pockets must be included in the design of the skirt.
- Cut and assemble the garment from the pattern you designed using the provided materials.
- Attach care label
- Show your completed garment on the hanger provided

***CONTESTANTS MUST COMPLY WITH SECURITY REGULATIONS AT EACH WORKSTATION.**

EQUIPMENT / TOOLS / MATERIALS

Project supplies

- Flat template for technical sketches
- Basic skirt block (pattern) in standard industry **size 8**
- 2 m newsprint for pattern drafting, more available if necessary
- 1.5 - 2m of 115 -150cm wide (medium weight) fabric (depending on availability)
- One spool of matching thread, more available upon request
- One care label
- Available at the common supply table
 - Interfacing
 - Notions (Zipper, Thread, Elastic, Buttons, Hook and Eyes and etc.)

Supplied by Committee

- Sewing machines
- Sergers (to be shared)
- Irons and ironing boards (to be shared)

Contestants must provide their own tool kits, containing at a minimum the following items.

Pencil, ruler sets, eraser, marking equipment, scissors for fabric & paper, tracing wheel & paper, hand sewing needles, seam ripper and tracing paper etc.

JUDING CRITERIA

5%	Technical sketches
10%	Creativity of design
30%	Pattern development / construction
45%	Assembly and techniques used in the construction of the garment
10%	General aspects

100%	

NO REFERENCE BOOKS, NOTES AND/OR INSTRUCTIONS OF ANY OTHER KIND CAN BE USED DURING COMPETITION.

ALL DRAFTING WORK MUST BE DONE ON THE SLOPER AND DRAFTING PAPER PROVIDED. ALL WORKING PATTERNS AND FINISHED PATTERNS MUST BE SUBMITTED.

*** Competitors need to arrive 15 – 30 minutes before the starting time for a brief orientation and setup.**

REGIONAL SKILLS COMPETITION

FASHION DESIGN - SECONDARY LEVEL

INSTRUCTIONS TO COMPETITORS:

- **DO NOT** put your name on any of your work. All work is to be identified by the **NUMBER** you are assigned
- Each competitor must stay in his/her assigned area except when using the sergers and irons. No unnecessary wondering around
- Keep your working area **clean and neat** (you must clean up any mess you make)
- Basic block, drafting paper and fabric (1.5 metres at 150cm wide or 2 metres of 115cm wide) and at each competitor's station (more newsprint available)
- All other notions and extra supplies are at the common table: interfacing, buttons, zippers etc. (you **may not** use any notions etc. that you bring with you)

Suggested schedule for regional competition (will vary from Region to Region):

07:30 am preparation of station, thread and test machines, directions/orientation

08:00 am starting time

- Collect fashion illustration and technical sketches from each competitor (**put a number on each for identification**)

12:00 pm collect patterns and explanation of pattern manipulation for evaluation

12:00 pm lunch – all competitors must stop for ½ hour lunch break

12:30 pm resume competition

03:00 pm end of competition, all competitors hand in garments on hangers provided

- Cleanup your work station and wait for the judging
- Return bobbin cases and etc.

04:30 pm awards presentation (gold, silver and bronze, awards of participation)

DESCRIPTION OF DESIGN PROCESS

PROVIDE A BRIEF DESCRIPTION OF YOUR DESIGN PROCESS – you can use point form and thumbnail sketches in your description

I.e. Bust and front waist darts converted into princess seam.

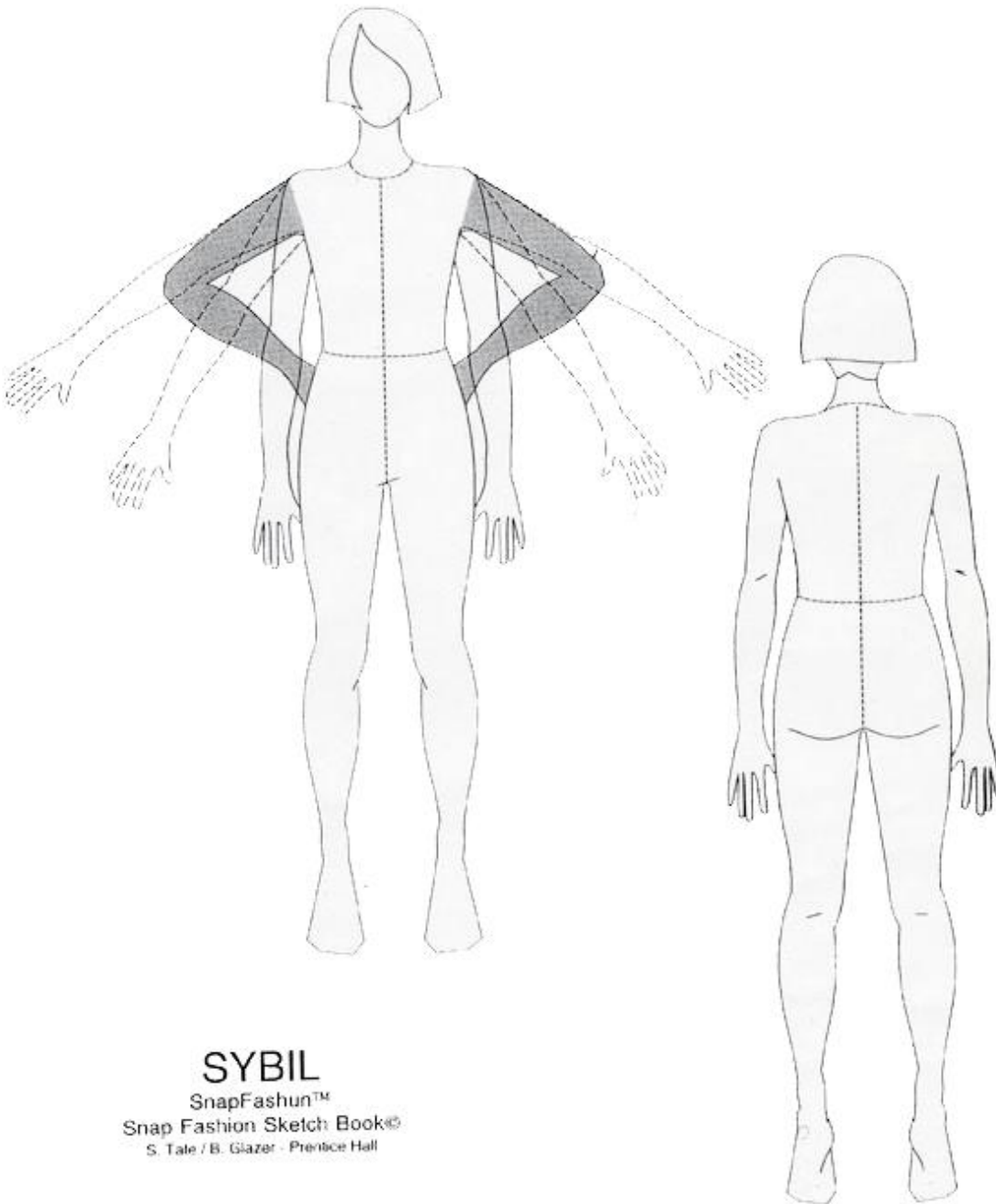
1. Skirt front

2. Skirt back

Skills Canada BC
FASHION DESIGN & PRODUCTION



Croquis



SYBIL
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